

# BUMC DODGEBALL TOURNAMENT RULES

## **REGISTRATION**

- Sign up a team or as a free agent
- Only one person per team needs to sign up
- Teams signed up with less than the max number of players (6) will be filled with free agents

## **TOURNAMENT FORMAT**

- 6v6 player format
- Round robin, then double elimination playoff bracket
- Games will be 4 minutes long
  - At the 2 minute and 1 minute marks, the back-court boundaries will decrease for each team, pushing the speed of play.
  - At the end of 4 minutes, whichever team has more players left on the court wins the game.
  - If there is a tie at the end of regulation, a coin toss will determine the winner.
  - The championship match has no time limit, but the back-court boundaries will still decrease at 2 minutes and at 3 minutes in to the game.

## **GAMEPLAY**

- At the beginning of each game, players will line up on their baseline and the referee will blow a whistle to start.
- Players who grab a ball at the center line at the start of a game must return to the baseline before they can throw.
- If a player's foot crosses over the center line, the player is **out**.
- If a player is hit by a ball anywhere on his or her body, the player is **out**.
- If a player throws one ball that hits two or more opponents, all opponents are **out**.
- If a player blocks a thrown ball with another ball in hand, the player is **not out**
- If a player catches an opponent's ball, one of the player's teammates can join back into the game and the opponent is **out**
- If a player blocks a ball in the air and the player or a teammate catches it, the opponent is **not out**.
- If a player is hit by a ball but a teammate catches it, the opponent who threw the ball is **out**, and another teammate can return to the field of play.
- If a player dodges/moves outside of boundary, the player is **out (at the referee's discretion)**